

OpenTelemetry from a developer perspective

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Observability and OpenTelemetry

- Observability lets us understand a system from the outside
- OpenTelemetry (OTel) is an open standard to enable observability
- With OTel an application can emit:
 - o signals: traces, metrics, and logs



Manual instrumentation

- Changing the source code!
- Adding OTel code for span, metrics and logs
 - Span: adding a start/end decorator
 - Metrics: invoke a function to set a value
 - Logging: usually handled by existing libraries



Automatic instrumentation

- Using OTel agent if available or commercial tools (eg. <u>Elastic APM agent</u>)
- Typically configure the agent to intercept a function execution (eg. using annotation)

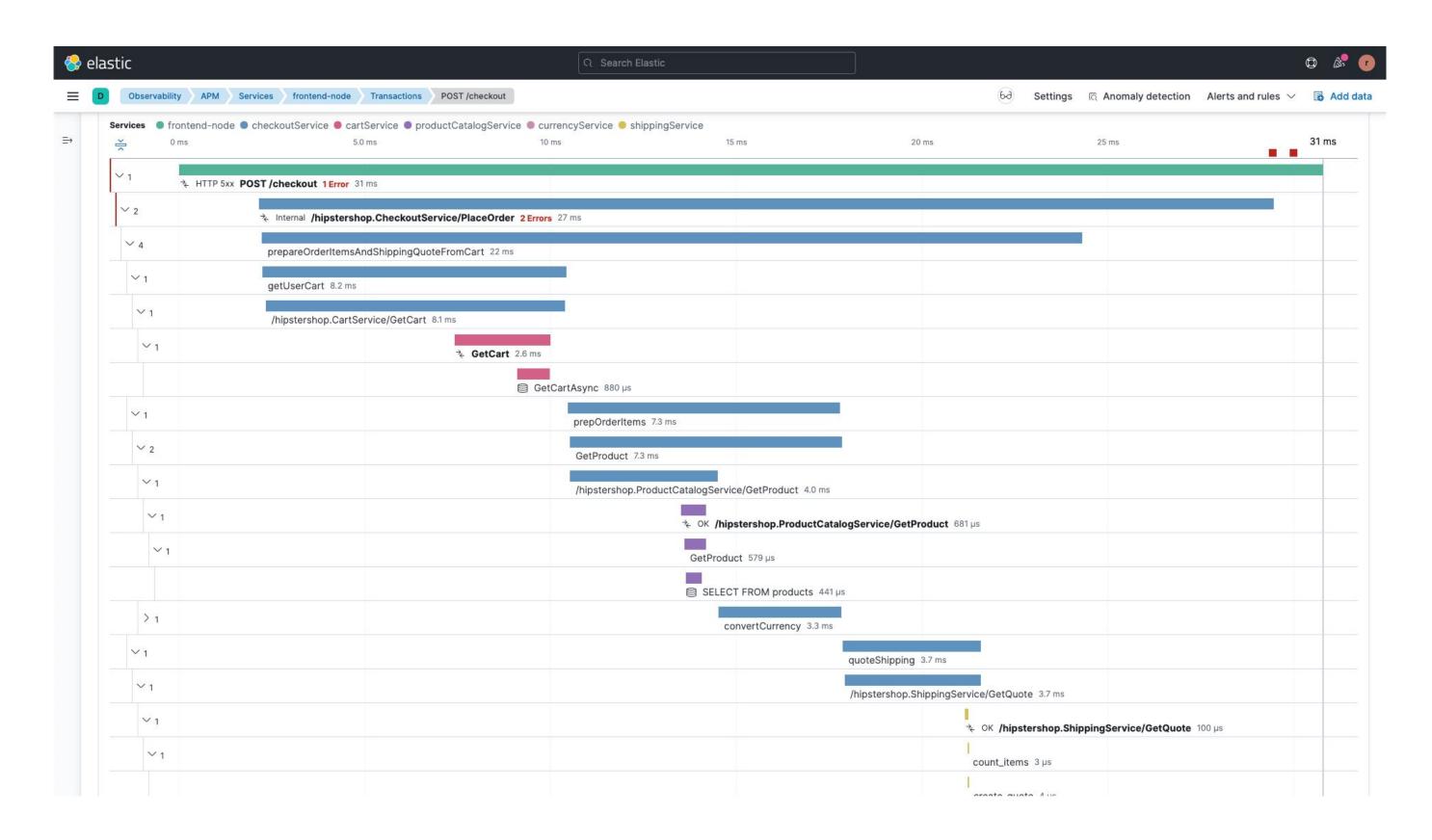


Example: Java annotation

```
import io.opentelemetry.instrumentation.annotations.WithSpan;
public class MyClass {
  @WithSpan
  public void myMethod() {
      <...>
```



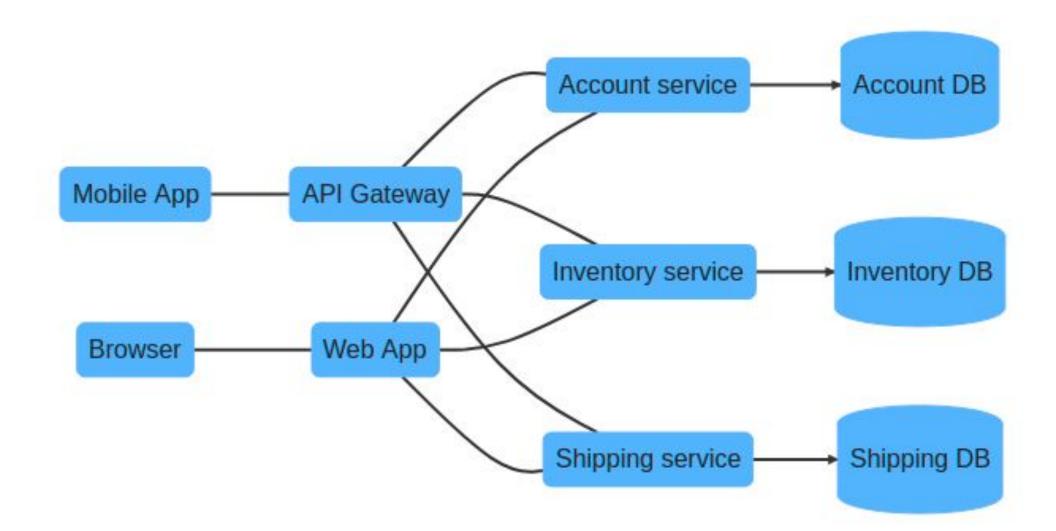
Waterfall diagrams





Distributed traces

Track a call on multiple services (using <u>W3C</u>
 <u>Trace Context</u>)



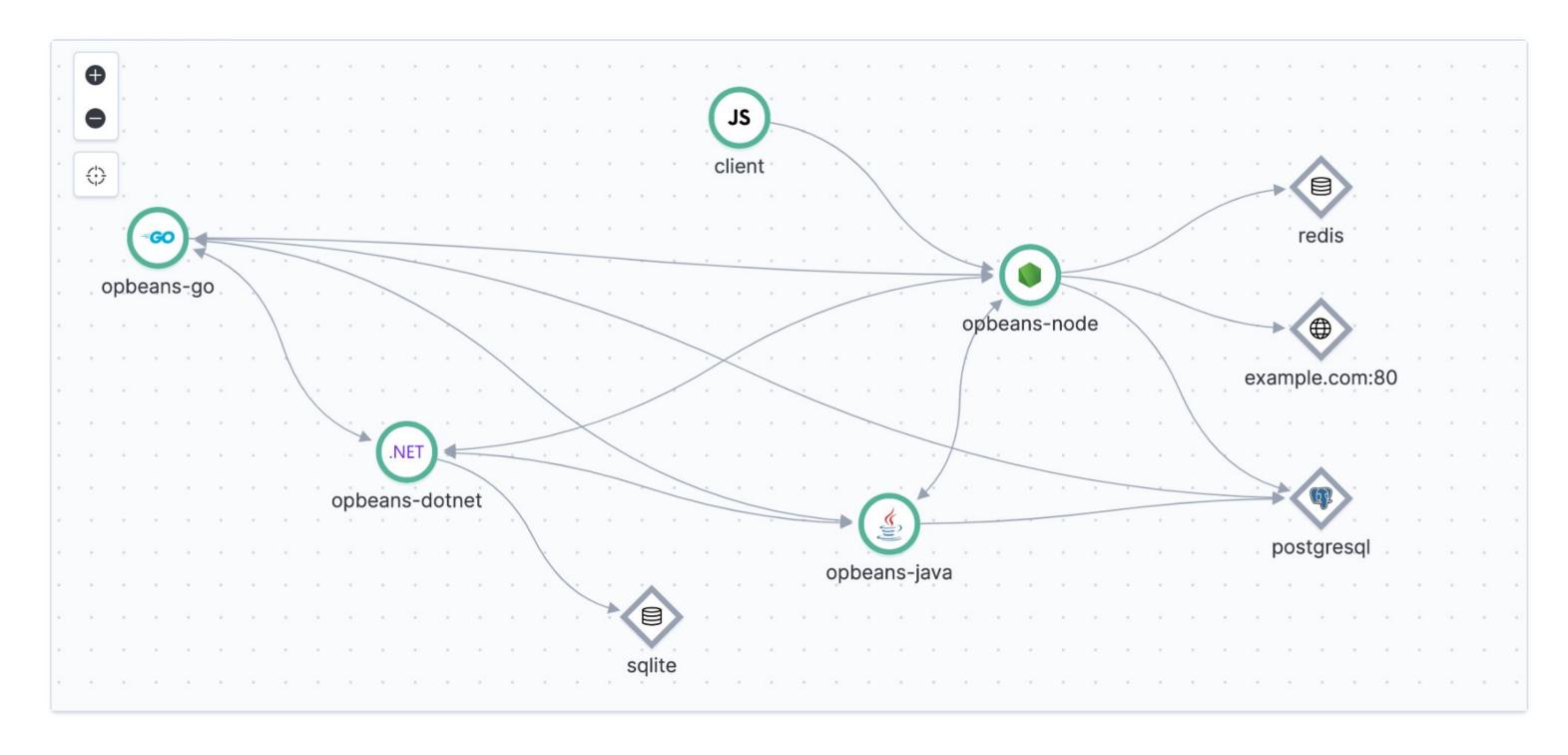


OTel supported languages

Languages	Traces	Metrics	Logs	Automatic
C++	Stable	Stable	Experimental	
.NET	Stable	Stable	Mixed	YES
Go	Stable	Beta		
Java	Stable	Stable	Experimental	YES
Javascript/TypeScript	Stable	Stable	Development	
PHP	Beta	Beta	Alpha	YES
Python	Stable	Stable	Experimental	YES
Ruby	Stable			YES
Rust	Beta	Alpha		
Swift	Stable	Experimental		



Elastic Service Map

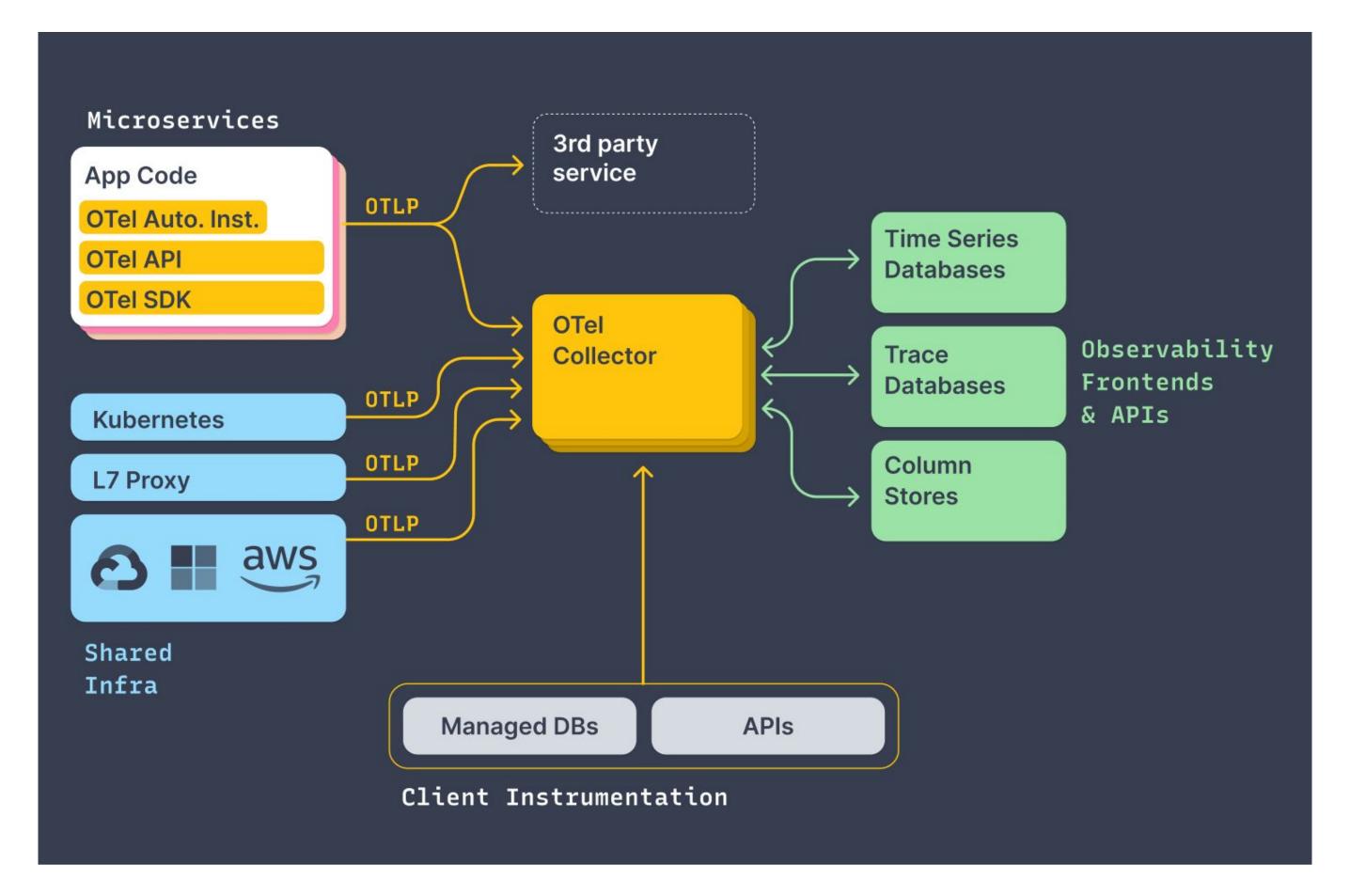




Observability backend

- The OTel SDK or OTel agent can emit:
 - directly to the Observability backend
 - use OTel Collector to aggregate and scale







Thanks!

More information about <u>OpenTelemetry</u> and the <u>Elastic initiative</u> about OTel

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